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Itinerània Company











CLAIMING THE STREET AS A NATURAL MEETING PLACE, WITH ITINERANIA COMPANY WE PRACTICE AN EPHEMERAL AND FESTIVE INTERVENTION IN THE PUBLIC SPACE.

Our creations, installations made primarily of iron and wood, we use visible basic mechanical structures and devices. We present a markedly participatory proposal for all age participants.

We have challenged the curiosity and ingenuity of audience of all generations at many festivals, like WTS (National Theatre of London-UK), FIA (Costa Rica), Flipside (Singapur), Clockenflap (Hong-Kong), MiramirO (Gent-BE), Olala (Lienz-AU), Kulturpur(Siegen-DE), NNF (Norwich-UK) y FIB (Bergen, NO).



Itinerània Company



ITINERÀNIA HAS BEEN CREATING INTERACTIVE ART INSTALLATIONS **SINCE 2006.**

It's a creative tandem between Fortià Coromina and Paco Hernandez, and a select technical team who love a challenge made up of Koldo Peñas, Xabi Borinaga, Fina la Ina and Seba Dubicki.





POETICS OF THE MECHANISM IN HANDS OF THE PUBLIC

RAIN-RESISTANT, LARGE-CAPACITY FACILITIES









*

IS A COLLECTIVE EXPERIENCE FOR ALL

AGES, able to transform any everyday space (square, street, park...) into a playful encounter. An unusual network of transparent walls and passageways crossed by enigmatic doors where what you know and what you do will make your own route. It is a large format installation where you will find the most exciting and timeless challenge.







El Laberint





Technical details

- The structure is supple: its shape may be adapted depending on the environment conditions (trees, street lamps...)
- Very autonomous installation.
 No anchorage needed
- Equipped with lamps for night sessions

Electricity / water supply: Not needed

Set up: 4 hours

Take down: 2 hours

Space: a fairly flat area of 200m² with ac- cess for a van and

parking area nearby

Staff: 2 technicians of the company assem- ble, dismantle and take care of possible repairs

Standard dimension: 8m x 11m Ask the company for spaces with

different dimension

Cast

Design and construction:

Furti Coromina and Paco Hernández

Production:

Jordi Armadans



Discipline: Participatory Installation



Language: No text



Audience: Familiar



Duration: 180 min (continuous session)



Capacity: 375/h (1.125/session)



Waterproof: Yes



Accessible: No



Titeretú



ARE 5 GIANT PUPPETEER HANDS

made of iron and wood with their basic mechanical insides in plain view. The audience will no longer be just a spectator; it becomes the main character of the story: the puppet!

Using the body as a simple tool, the participants will resolve balance, precision and coordination games.











Titeretú





Technical details

- Titeretú consists of 5 independent structures (puppeteer hands) · Very autonomous installation.
- · No anchorage needed
- Equipped with lamps for night sessions

Maximum height: 4,5m

Electricity / water supply: Not

needed

Set up: 3 hours

Take down: 2 hours

Space: a fairly flat area of 200m² with access for a van and parking

area nearby

Staff: 2 technicians of the company as-semble, dismantle and take care of possible repairs

Cast

It is based on an original idea by Sandra Sardà and Itinerània Company

Design and construction:

Furti Coromina and Paco Hernández (Itinerània). Sandra Sardà (Katakrak) Carmen Rodríguez (Tralará)

Production:

Itinerània



Discipline: Participatory Installation



Language: No text



Audience: Familiar



Duration: 180 min (continuous session)







Accessible: No



Laberint II



IT IS A SEA OF COLOURED WALLS FULL OF CROSSROADS which challenge the most intrepid participants with its visual enigmas. A big maze with many paths but only one exit...

Large format becomes bigger with this free participation installation where being lost will be the best adventure.









Laberint II





Technical details

- The structure is supple: its shape may be adapted depending on the environment conditions (trees, street lamps...)
- Very autonomous installation.
 No anchorage needed
- Equipped with lamps for night sessions

Electricity / water supply: Not needed

Set up: 4 hours

Take down: 2 hours

Space: a fairly flat area of 200m² with access for a van and parking

area nearby

Staff: 2 technicians of the company assemble, dismantle and take care of possible repairs

Standard dimension: 8m x 18m Ask the company for spaces with

different dimension

Cast

Design and construction:

Furti Coromina and Paco Hernández

Production:

Itinerània



Discipline: Participatory Installation



Language: No text



Audience: Familiar



Duration: 180 min (continuous session)



Capacity: 540/h (1.620/session)



Waterproof: Yes





Escape Caravana



A MYSTERIOUS CARAVAN HIDES A CRIME.

The audience-participant's ingenuity will be essential to make the mechanism start working and thereby discover the true story and finally know **WHO KILLED MY RABBIT?**













Technical details

- Very autonomous installation. No anchorage needed
- Equipped with lamps for night sessions

Electricity: One plug of 220v **Water supply:** Not needed

Set up: 1 hour
Take down: 1 hour

Space: a fairly flat area of 100m² with access for a car with caravan

and parking area nearby

Staff: 1 actor and 1 technician of the company assemble, dismantle and take care of theatrical

conduction

Cast

Design and construction:

Furti Coromina

Production:

Itinerània



Discipline: Entresort



Language: CA/ES/FR/EN



Audience: Familiar



Duration: 180 min (continuous session)



Capacity: 60/h (180/session)



Waterproof: Yes



Accessible: No



El Gran Laberint



IS A LARGE FORMAT LABYRINTH, combining some of the mechanical challenges and visual puzzles of previous labyrinths. It is a semitransparent structure that transforms the space, revealing part of its content.

Attracted by their curiosity, the audience enters into a network of paths and bends that is, at the same time, a game and a performance, thanks to its interaction with the installation.

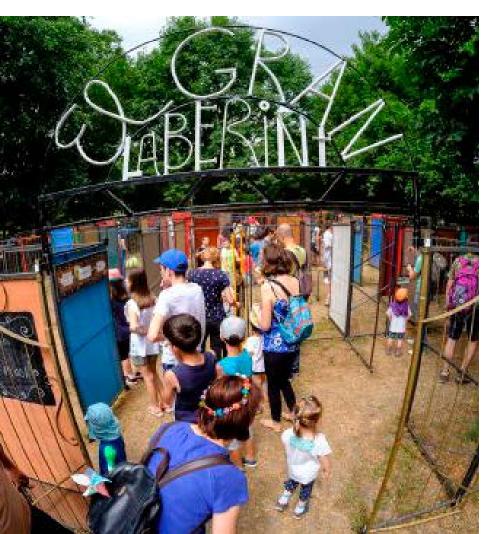






El Gran Laberint





Technical details

- The structure is supple: its shape may be adapted depending on the environment conditions (trees, street lamps...)
- Very autonomous installation, no anchorage needed
- Equipped with lamps for night sessions

Electricity / water supply: Not needed

Set up: 5 hours

Take down: 3 hours

Space: a fairly flat area of 400m2 with access for 2 vans and parking area nearby

Staff: 3 technicians of the company assemble, dismantle and take care of possible

repairs

Standard dimension: up to

250m²

Ask the company for spaces with different dimension

Cast

Design and construction:

Furti Coromina and Paco Hernández

Production:

Jordi Armadans and Itinerània



Discipline: Participatory Installation



Language: No text



Audience: Familiar



Duration: 180 min (continuous session)



Capacity: 600/h (1.800/session)



Waterproof: Yes





El Laberinto del Cuco



IT IS A HYBRID OF TWO ARTISTIC DISCIPLINES: INTERACTIVE INSTALLATION ART AND COMIC-BOOK ILLUSTRATION.

It's an experiential, fresh and engaging way to address the relentless, yet unpredictable passage of time. The objective is to find the missing cuckoo whose song marks each passing hour and without whom, time is temporarily rendered out of order.

Itinerània and the comic book artist Max have created a large-format comic, drawn onto the walls of a labyrinth, that players get to read as they get lost in the maze. Much like a bifurcated story book this story changes according to player's decisions, made at each one of the labyrinth's crossroads.













Technical details

 Space: a flat area of 16x16 meters, access for a van with small trailer and parking area nearby

Electricity / water supply: Not

needed

Set up: 5 hours

Take down: 2,5 hours

Staff: 2 technicians of the

company

Very autonomous installation,

no anchorage needed.

Ask the company for spaces with different dimension

Cast

Script and drawings: Max Design and construction:

Furti Coromina and Paco

Hernández

Production:

Itinerània



Discipline: Dramatized

installation



Language: No text



Audience: Familiar



Duration: 180 min (continuous session)



Capacity: 240/h (720/session)



Waterproof: Yes





El Cruce in the Tangram Marquee



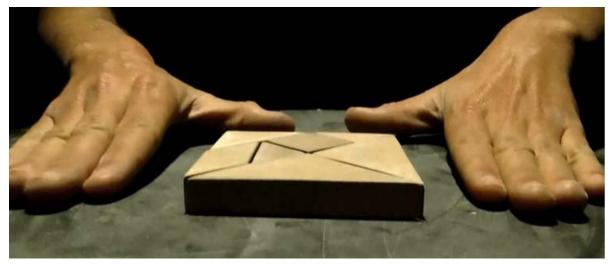
AN ORIGINAL OBJECT THEATER USING THE 7 PIECES OF A TANGRAM.

Simplicity and visual poetry in an intimate and surprising theater room: the tangram marquee.

EL CRUCE tells the story of a crossroad that seems to offer no way out until something crazy occurs bringing with it hope and bravery. It is a gestural theatre play that provides emotional, irreverent and unusual landscapes.









El Cruce in the Tangram Marquee





Technical details

Venue: A fairly flat area of 8m x7m, away from major noise sources, van access and parking nearby

Fixation: 4 weight blocks of 50kg

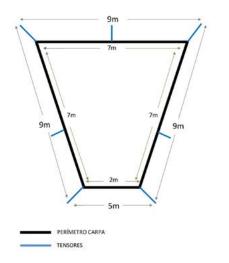
each for hard floors

Electricity: An electric outlet

Set up: 5 hs Take down: 3 hs

Staff: A support person to help us in the setting up and dismantle

Surveillance: outside the performance schedules



Cast

Design and construction:

Paco Hernández Falcón

Management Assistants:

Ofelia Díaz Bethencourt y Keily

Valladares Arcia

Music:

Juan de Diego

Production:

Itinerània



Discipline: Object theatre in a

ten

Language: No text

Audience: Familiar



Duration: 20 min (x 3 shows)



Capacity: 33/show (100/session of 3 shows)



Waterproof: Yes





LaberinTú

MAZES DESIGN AND SETUP WORKSHOP

A complementary activity to the programming of the installations EL LABERINT and LABERINT II, aimed at people who are willing to cross the boundary between public and artist. We will join and create with others something new and unique: this unrepeatable labyrinth that we will design and assemble together, which will be installed for the general public.

- Age: 12 years or older
- Duration: hours, with a 15-minute break in the middle
- **Group size:** 4 to 20 people
- Subscriptions: pre-registration,
 managed by the programming team









LaberinTú

MAZES DESIGN AND SETUP WORKSHOP



Technical needs

- A fairly flat area of 200 m² with access for a van and parking area nearby.
- 4 barriers to cordon off the area.
- 4 work tables and chairs for the design of the models.
- Snacks for the breaks (water, coffee, tea, if there is no bar nearby).

Workshop schedule

- 20' Workshop opening
- 20' Learning technical concepts
- 20' Icebreaker
- 20' Group work
- 30' Prior to setup exercise
- 15' Break, bathroom, coffee and snacks
- 60' Setup of the prototypes
- 25' Test-drive of the maze for the participants
- 30' Workshop closure





CONTACT

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